

1. Qualification title (In the original language)

DIPLOVIS - DESSINATEUR PRATICIEN

2. Translated qualification title (If applicable. This translation has no legal status.)

Higher education diploma with state recognition - PRACTISING DRAUGHTSMAN

3. Profile of acquired competencies

Block 1: Transposition, construction and 2D reality drawings

- Draw an object using the most appropriate scale and maintaining the proportions of the real object.
- Give relief to an object by adjusting the light and shade to convey the initial volume.
- Colour an object, respecting its colour values and characteristics.
- Draw a body in accordance with the anatomical accuracy of the live model.
- Use different techniques such as line drawing, working with values, etc. to represent living beings
- Create a harmonious world by integrating a character in colour
- Construct a drawing of a landscape or environment using the various rules of perspective (vanishing point, volume, plane, etc.)
- Draw a setting or environment using the appropriate framing and format
- Colour a setting or environment, respecting the constraints of light and shade.

Block 2: Production of still and moving images in accordance with imposed specifications

- Propose an image composition that complies with an imposed graphic charter
- Make pencil sketches to confirm a framing plan
- Appreciate and transcribe a volume identically and to scale
- Draw and colour a series of images while maintaining graphic unity
- Create moving images that form a credible movement
- Adopt a style and universe to produce still or moving images
- Construct an image by integrating typography and drawing on visual references
- Cut out an existing scenario and create images to express the narrative
- Integrate a character into a world while respecting the graphic charter.

Block 3: Technical positioning in a graphic production chain in the still and moving image professions

- Set up a functional and clear animation system
- Produce personal digital productions using drawing software
- Create drawings to support the chronological development of a narrative
- Finalise still or moving images in accordance with the technical constraints predefined in the specifications
- Quantify and time the production of the various graphic elements of the project and report on them in a production monitoring table
- Create and respect a file organisation to monitor the production of images in an efficient and relevant manner
- Make contact with players in the image sector and build up a professional network
- Promote your work and communicate with employers in the image sector independently and proactively
- Interact with peers and superiors using technical terms and linguistic vocabulary specific to the sector of activity.

4. Range of occupations accessible to the holder of the qualification (If applicable)

Sectors of activity :

Illustrators and cartoonists are usually self-employed. They work for publishers and communications agencies. Multi-media animators and computer graphics designers work for small and medium-sized companies in the video games, television and internet sectors, as well as in advertising, industrial research design (aeronautics) and scientific research (medical imaging). They are employed on a casual basis, mainly in the video games and animation sectors.

Sectors: Publishing - Video games - Animation - Multimedia - Communication - Webdesign - Drawing - Teaching - Visual arts

Types of attainable jobs :

Draughtsman - Computer graphics designer - Graphic artist - Illustrator - Cartoonist - Painter -- Storyboarder - 2D Animator - Assistant set designer - Portraitist - Tattoo artist - Sculptor - Drawing instructor - Drawing workshop leader

Legal references for business regulations :

5. Legal basis of the qualification

Body awarding the certificate

Certifying legal name

ECOLE EMILE COHL
MINISTERE DE L'ENSEIGNEMENT SUPERIEUR ET DE LA
RECHERCHE

Grading scale / Pass requirements

Assessment procedures

Case studies :

Drawings based on real-life observations:

- Drawings of objects in black and white, greyscale and value.
- A documentary study in greyscale and colour
- An anatomical drawing or a skin drawing
- Drawings of live models using several techniques
- Production of colour images
- Drawings presenting various perspectives
- An environment or setting in line, colour and value
- Image composition
- Pencil sketches and framing choices
- Clay modelling

Production according to the specifications provided:

- A series of still images
- A sequence of moving images
- An animated sequence
- A graphic production, the stages of creation and the working method
- File organisation and nomenclature

To promote your work:

- Creation of communication tools
- Creation of a list of approaches and professional contacts

Simulated work situations:

Based on given orders and specifications:

- The candidate collects references, a list of influences and images with typographic elements.
- They produce a scenario breakdown, a storyboard, a railway track, a layout or a synthetic image.
- They produce visual productions and finished images.

Following a working meeting, the candidate will draw up a production schedule, a list of items to be produced and meeting minutes.

Final assessment by means of a simulated 2-day assignment: production of a graphic design commission based on given specifications and artistic direction.

Description of the procedures for acquiring certification by capitalisation of blocks of skills and/or by equivalence

A certificate of competence is awarded for each block of skills. Qualification is obtained by accumulating the blocks of skills and completing a 2-day simulated situation.

Candidates who obtain partial validation or who fail the validation process may take part in a subsequent validation session. Candidates who fail to obtain partial validation may take part in a subsequent validation session, within the period of validity of the certification, and must register for one of the 4 access routes offered by the organisation.

Qualification level

National level (Décret n°2019-14 du 8 janvier 2019 relatif au cadre national des certifications professionnelles) : Level 6
European Qualifications Framework (EQF) level : Level 6

Authority providing accreditation / recognition of the qualification

France compétences
6 rue du Général Audran 92400 Courbevoie

Access to the next level of education / training

International agreements on recognition of qualifications

Legal basis

Date of registration decision : -
Registration period : -
Registration expiry date : 31/08/2025

6. Officially recognised ways of acquiring the qualification

After a course of initial education or training as a pupil or student	Yes
Apprenticeship	No
After a course of continuing education or training	Yes
Professional work-based training	No
By individual application	Yes
Recognition of prior learning	Yes

7. Additional information

Entry requirements (if applicable)

Applications are open to all students with a baccalauréat or equivalent (D.A.E.U, Art crafts certificate, etc.), regardless of age, who demonstrate artistic aptitude.

The selection process will take place in two stages and will be indexed to the Parcoursup® timetable.

1. Make their applications on the Parcoursup® platform.
2. To scan and upload part of their portfolio on the Parcoursup® platform, consisting of :
 - 2 drawings of objects: crockery, tools, furniture, etc.
 - 2 set drawings: building, urban environment, kitchen, bedroom, etc.
 - 2 drawings of characters: members of your family, pets, artistic anatomy, etc.

All eligible candidates must make an appointment online for an interview at the École Émile Cohl (Lyon). They will be asked to submit :

- the original file uploaded to the platform
- a few additional drawings based on real-life observations
- some personal work (maximum 4 plates): comics, character design, cartoon storyboard, illustrations, etc.

The final ranking will be published on the Parcoursup® platform on the date set by the Ministry of Higher Education and Research.

[More information \(including a description of the national qualifications system\)](#)

<https://www.francecompetences.fr>

Centre national Europass

<https://agence.erasmusplus.fr/programme-erasmus/outils/europass>